

## FSSL Player Registration 2011-12

This information and the player registration documents listed below will explain how to register your players for the 2011-12 Season.

### Liability Waiver

The liability waiver must be signed by each player you register to your team for 1112 (new players **and** returning players from 1011 season). **A completed, signed waiver must be received in the FSSL office before a player pass can be produced.** You may mail this form to the league office, fax it or scan and email it – whatever is easier for you. Your specific team name must be at the top or it will be discarded.

### Online registration

**Returning team managers:** If you managed your team in the 1011 season you can log in using the same user name and password (username is your email address).

**New managers:** Obtain your username and password from the FSSL office.

Your team roster: if you managed a team in 1011 your roster of players from the end of the last season is already in the online registration system under your team name for the 1011 season. You can add or remove any number of players – this is just a starting point. To add an FSSL player who played in 1011 or prior years just search for the player and add them to your team (their data and photo are already in the system) – please do not create a new record for a player who played last season! Check to ensure all players have an address AND EMAIL in the system – passes will not print this season unless a complete address and email is in the system.

Note: Enter a player's name and email address to your roster and that player can then access the system (using their email as the log-in name) and set up a password. Then they can enter their own data/photo.

Brand new players - the mandatory information that must be entered in order for a player pass to be produced is the following:

First and last name  
Mailing address, city, zip code  
Phone Number  
Date of Birth  
Gender  
Email

The other documents you may need are:

- 1) Hotstat Log-in and Player Registration Instructions– explains how to log into the online registration website and enter player registration information and photos
- 2) FSSL Player Pass Photos – provides information on the size of the digital photos required and how to resize photos if necessary

**The only information you are required to provide online at this point is the information needed to register your players.** However, there are a lot more things you can do with your team page. I do not have documentation for these other options – so it's a case of playing around with the system. Much of it is pretty easy to do if you are so inclined. You can post your team uniform colors, upload a team photo and logo, link to a team or club website, add team contacts, etc (this is all optional).

